



# RULES & REGULATIONS



Adopted January 2013  
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# SHEPPARTON JUNIOR SOCCER ASSOCIATION

The Shepparton Junior Soccer Association is a not for profit sporting organization dedicated to providing students from schools & clubs in the Goulburn Valley with the opportunity to play football at a Grass Roots level.

The philosophy of SJSA is one of player development that encourages the participation & enjoyment of players of all standards in a safe alcohol & tobacco free environment.

Tables & finals for our Under 12 & Secondary School Competition does bring a more competitive edge to the competition but our philosophy of participation, enjoyment & player development remains integral to our competition.

## 1. COMPETITION FORMAT

### A. Match Rules

- i. FIFA rules will apply to Under 12, Under 15, Open Girls & Senior Boys matches.
- ii. The new Under 12 Format will apply to all Under 12 matches.
- iii. Mini Roos rules will apply to Kinderoos, Under 6, Under 7, Under 8 & Under 10 matches.
- iv. SJSA rules will apply to all matches.

### B. Match Ball

- i. A size 3 ball will be used for Kinderoos, Under 6, Under 7 & Under 8 matches.
- ii. A size 4 ball will be used for Under 10 & Under 12 matches.
- iii. A size 5 ball will be used for Under 15, Open Girls & Senior Boys matches.
- iv. The match ball will be supplied by SJSA & will be brought to the match by the referee or game leader.
- v. The ball will be held by the central referee during half time & must be immediately returned to the referee at the end of the match.

### C. Pitch & Goal Size

- i. Kinderoos, Under 6 & Under 7
  - Pitch: 30m long x 20m wide
  - Goal: 2m wide x 1m high
  - No penalty area
- ii. Under 8
  - Pitch: 45m long x 35m wide (minimum: 40 x 30m, maximum: 50 x 40m)
  - Goal: 3m wide x 2m high
  - Penalty area: 5m deep x 12m wide

- iii. Under 10
  - Pitch: 65m long x 45m wide (minimum: 60 x 40m, maximum: 70 x 50m)
  - Goal: 5m wide x 2m high
  - Penalty area: 5m deep x 12m wide
- iv. Under 12
  - Pitch: 70m long x 50m wide (minimum: 60 x 40m, maximum: 70 x 50m)
  - Goal: 5m wide x 2m high
  - Penalty Area: 10m deep x 20m wide
  - Penalty Spot: 7m from the goal line
- v. Under 15, Open Girls & Senior Boys
  - Pitch: 90 - 120m long x 45 - 90m wide
  - Goal: 7.32m wide x 2.44m high
  - Penalty area: 16.5 x 40.32m (18-yard box)

#### **D. Match Duration**

- i. Kinderoos will play 15-minute halves with a 5-minute half time break. A 10-minute training session will precede the match.
- ii. Under 6's, Under 7's & Under 8's will play 20-minute halves with a five minute half time break.
- iii. Under 10's will play 25 minute halves with a 5-minute half time break.
- iv. Under 12's will play 30 minute halves with a 5-minute half time break.
- v. Under 15's will play 35 minute halves with a 5-minute half time break.
- vi. Open Girls will play 35 minute halves with a 5-minute half time break.
- vii. Senior Boys will play 40 minute halves with a 7.5-minute half time break.

#### **E. Player Numbers**

- i. Kinderoos
  - 4 v 4, no keeper
  - Recommended 6 players per team
- ii. Under 6
  - 4 v 4, no keeper
  - Recommended 6 players per team
- ii. Under 7
  - 4 v 4, no keeper
  - Recommended 6 players per team
- iii. Under 8
  - 7 v 7 including keeper
  - Recommended 10 -11 players per team
- iv. Under 10
  - 9 v 9 including keeper
  - Recommended 12 – 13 players per team

- v. Under 12
  - 9 v 9 including keeper
  - **Maximum** 14 players per team
- vi. Under 15 Boys, Open Girls & Senior Boys
  - 11 v 11 including keeper
  - **Maximum** 16 players per team

**F. Player Numbers Required for Match to Proceed**

- i. Seven players are required for Under 12, Under 15, Open Girls & Senior Boys matches to proceed.
- ii. If a team cannot field seven players, the match will be forfeited to the opposing team.
- iii. If one team cannot field a full team, the opposing team will not be penalised - a full side of 11 (or 9 in Under 12's) can take to the field & all players listed on their team sheet will be able to be interchanged throughout the match.

**G. Interchange**

- i. The interchange rule will apply for all age groups.
- ii. Any number of interchanges may be made throughout the duration of the match.
- iii. Interchange for matches in which Mini Roos rules apply:
  - (a) Interchanges can be made at any time during the match without waiting for the ball to be out of play.
  - (b) The player coming off must leave the pitch before the interchanging player enters the pitch.
  - (c) It is up the Team Manager to ensure that there are never more than the specified number of players on the field at all times.
- iv. Interchange for matches in which FIFA & Modified Under 12 rules apply:
  - (a) Interchanges can only be made when the ball is out of play.
  - (b) The coach & the player to be interchanged are to move to the centre line & alert the AR 1 that an interchange is required. They must then wait for the referee to call the interchange.
  - (c) Entering or exiting the field without the permission of the central referee is an infringement on the laws of the game & will be dealt with accordingly.
  - (d) The referee may refuse an interchange if it is within two minutes of half time or full time.

**H. Game Time**

- i. Every player must play a minimum of 20 minutes in every match that they participate in, regardless of ability.
- ii. Failure to comply with this rule will result in loss of points in age groups U12 & above or team suspension in age groups playing Mini Roos Football.
- iii. Teams will be given one warning, & subsequent non-compliance with this rule will invoke penalties.

**2. REGISTRATION REGULATIONS****A. Age Group Eligibility**

- i. A player must be eligible for an age group as of January 1st. For example, if a player turns 10 on January 2nd, he/she is eligible to play for Under 10 as he/she was 9 as of January 1st.

**B. Dispensation**

- i. Children who wish to play in an age group they are not eligible for should apply for dispensation to do so.
- ii. Examples of reasons to apply for dispensation:
  - Children who have a disability.
  - Children who were born in November or December & started school as a 6 year old & therefore just miss out on qualifying to play with their school mates.
- iii. Applications for dispensation should be made in writing by the parent & must be endorsed by the school / club.
- iv. Each application will be considered by the SJSA Executive Committee & the Delegate notified of the outcome.
- v. Dispensation can be revoked at any time if it becomes apparent that the player is obviously not playing in the appropriate age group.

**C. SJSA Registration**

- i. All players must be registered with SJSA.
- ii. All players must be registered with a school or club who are affiliated with SJSA.
- iii. SJSA Registration form must be completed & signed by every player & parent or guardian.  
The SJSA Registration form includes the following:
  - Code of Conduct Agreement
  - Social Media Agreement
  - Media Release Agreement
  - Medical Information
- iv. SJSA Registration Form is to be held by the school/club Delegate.



**D. Play Football Registration**

- i. All players must self-register on line using Play Football.
- ii. All players registering for age groups U12 & above must upload a current photo (head & shoulders, no hats please) when registering on Play Football.

**E. Dual Registration Players**

- i. A player who plays for a club in another association, for example, BASL or AWFA, are also permitted to play for their school in the SJSA competition.
- ii. The primary Football Victoria registration of the player **MUST** be with their club.
- iii. When registering to play for their school, it is mandatory that dual registration players complete the relevant section on the SJSA registration form & a copy of the registration be forwarded to the SJSA Registrar.

**F. School/Club Registration**

- i. All players must be registered with a school or club that is affiliated with the SJSA.
- ii. SJSA prefers that players register with the school which they attend.
- iii. Any player who wishes to play for a school other than the one which he or she attends must & lodge an application to do so with the SJSA obtain approval from the SJSA Executive to do so.
- iv. Players wishing to play for a school other than the one which they attend must be accepted by the Delegate & coach.

**G. Last Day to Register**

- i. The last day to register a new player will be determined each year at the AGM.

**H. Changing Schools During the Season**

- i. Players are permitted to change the school/club they are registered with **once** during the season.
- ii. An application to change schools must be lodged with the SJSA & the change must be approved by the SJSA Executive.
- iii. The Delegate & Coach of the team the player was originally registered with must agree to release the player.
- iv. Once a player transfers to another school he/she is not permitted to transfer back to his/her original school/club.
- v. Transferring to another school will incur a \$20.00 (fifteen) fee.
  - (a) \$10.00 (ten) is paid to the school which the player is transferring to.
  - (b) \$10.00 is paid to the SJSA for administrative costs associated with the transfer.

- vi. All registration payment made to the school that the player originally registered with will **NOT** be refunded.

#### **I. Last Day to Change School/Club**

- i. Under 12, Under 15, Open Girls & Senior Boys
  - (a) The last day that a player can transfer to another school will be determined each year at the AGM.
- ii. Kinderoos, Under 6, Under 7, Under 8 & Under 10
  - (a) Players who play Mini Roos Football are permitted to transfer to another school at any time during the season.
  - (b) There will be no cost incurred for Mini Roos who transfer to another school during the season.

### **3. MONIES OWING TO SJSA**

- i. All amounts owed by a School/Club to SJSA must be paid on the invoice issued by SJSA in relation to that amount
- ii. If a School/Club fails to pay any amount owing to SJSA within 30 days, SJSA may issue a Default Notice giving the Club a further 14 days to pay that amount
- iii. If a School/Club fails to comply with a Default Notice issued, or agree to a repayment plan with SJSA for the amount owed, SJSA may, at its sole discretion:
  - a) Rule that all teams from that School/Club are ineligible to earn competition points in any Competition Fixture in which the School/Club until the debt is paid
  - b) Suspend or expel that School/ Club (or Team(s)) from any Competition Fixture
- iv. Any team from a School/Club who have monies outstanding to SJSA will be ineligible to play finals

### **4. TEAM SELECTION**

#### **A. Selection Process**

- i. It is the responsibility of each school/club to select teams & determine which age groups teams are entered in.
- ii. Each school committee will decide which age group they will enter teams in depending on the age mix of students making up the teams.
- iii. If a school / club enters more than one Under 10, Under 12 or Under 15 team, players are to be allocated to teams according to ability – players with higher skill levels are allocated to the Division One team & lesser skilled players are allocated to the Division Two team.
- iv. Players will be team tied after week three

- v. If there are players who cannot be placed in a team at their own school, then they will be given the option of playing for another school that can place them in a team.

## **B. Application for more than one team in an age group**

### **i. Clubs**

- a) Any club wishing to enter two teams in an age group must make application by a date that will be advised at the first Delegates Meeting of the year
- b) To be eligible to make application for an additional team, both teams must have the minimum of the on-field number plus three subs:
  - Under 10: 12 players
  - Under 12: 13 players
  - Under 15: 14 players

### **ii. Schools**

- a) Any school wishing to enter two teams in an age group must make application by a date that will be advised at the first Delegates Meeting of the year
- b) To be eligible to make application for an additional team, both teams must have the on-field number plus two subs:
  - Under 12: 12 players
  - Under 15: 14 players
  - Senior Boys: 14 players
  - Open Girls teams will be negotiated separately
- c) There is no restriction on the number of Mini Roos teams that schools can enter in any age group

## **5. GRADING**

### **A. Under 12 & Under 15 Age Groups**

- i. If more than eight teams are entered into an age group, then those teams will be graded into divisions
- ii. The Football Victoria model of grading will be used by SJSA
- iii. Regrading will occur after round 3
- vi. Delegates must indicate into which division teams will be entered
- vii. Teams may be re-graded by SJSA to provide a balanced fixture

### **B. Under 10 Mini Roos**

- i. Under 10 teams will be graded into two or three divisions
- ii. Regrading will occur after round 3
- viii. Delegates must indicate into which division teams will be entered
- ix. Teams may be re-graded by SJSA to provide a balance fixture

## 6. APPOINTMENT OF COACHES & TEAM MANAGERS

- i. It is the responsibility of each school/club to appoint Coaches & Team Managers
- ii. All teams playing in age groups Under 8 & above MUST have a Coach & Team Manager
- iii. It is not necessary for teams in the Under 6 & Under 7 age groups to have both, but they MUST have either a Team Manager or a Coach to be responsible for that team on game day
- iv. It is the responsibility of each school/club to deal with any issues involving team officials

## 7. ELIGIBILITY TO PLAY

### A. SJSA Normal Season

- i. All players must be registered with the SJSA.
- ii. Players who are not registered with the SJSA are **NOT** permitted to play.
- iii. Any team who attempts to or fields a player who is not registered with SJSA will forfeit points for any match in which unregistered players are fielded.
- iv. Player eligibility can be confirmed by contacting the SJSA Registrar. This can be done at any time including during a match.
- v. Players are not permitted to play for any other team in the age group their team has been entered in. For example, if a player is listed on the team entry for an U12 team he or she cannot play for any other U12 team that is short.
- vi. Any team who fields a player of the same age group not from their team will forfeit points for any match in which such players are fielded.
- vii. Players are permitted to play for another team (or school) playing in an older age group. For example, any top age U10 registered player is permitted to fill in for any U12 team, any top age U12 registered player is permitted to fill in for an U15 Boys or Open Girls team & an U15 Boys registered player is permitted to fill in for any Senior Boys team.
- viii. Bottom age U12 players are **NOT** permitted to play for any secondary school team.
- ix. Mini Roos registered players can fill in for any team for which they are age eligible.

**B. Finals Series**

- i. To be eligible to play finals, players must have played a minimum of 5 (five) games during the season to be eligible to play finals. Byes are NOT counted as a match.
- ii. A Finals Information Package will be provided to all teams involved in finals before the commencement of the Finals Series.

**8. ID CARDS & PHOTO IDENTIFICATION**

- i. Photo identification is mandatory for age groups U12 & above.
- ii. Player ID cards are not required for players in Kinderoos – Under 10 age groups
- iii. Photos in Play Football must be updated every two years.
- iv. ID cards will be provided to the Delegate by the SJSA Registrar
- v. It is the responsibility of the Delegate to ensure that all players have uploaded a current photo
- vi. Player ID cards are not required to be presented prior to matches during the regular season
- vii. Requests can be made by the opposition to view a player ID card
- viii. ID cards are to be presented before all matches in the finals series.

**9. WORKING WITH CHILDREN CHECKS**

- i. The new Child Safety Laws mandate that anyone who has either physical or electronic (emails or text messages) contact with children must have a current Working With Children Check
- ii. This includes:
  - School/Club Delegate
  - Club Secretary
  - Coach
  - Team Manager
  - Trainer
- iii. Delegates must provide SJSA with a copy of their WWC
- iv. Coaches, Team Managers & Trainers WWC will be sighted & recorded by SJSA Executive during first three rounds of the season
- v. A current Police Check is also acceptable

**10. MATCH OFFICIALS**

- i. A Game Leader will be provided for all Kinderoos, Under 6 & Under 7 matches.
- ii. An Instructing Referee will be provided for all Under 8 & 10 matches.
- iii. A Central Referee & Two Assistant Referees (line referees) will be supplied for all Under 12, Under 15, Open Girls & Senior Boys matches.
- iv. Registered FFV referees will wear an official navy blue uniform.

- v. Game Leaders & Instructing Referees will wear black SJSA uniform.
- vi. The Central Referee, Instructing Referee or Game Leader will act as time keeper.
- vii. The decisions of the Match Official regarding facts connected with the play, including whether or not a goal is scored & the result of the match, will be final.
- viii. Any Coach or Team Manager who is unhappy with the performance of a Match Official must bring their concerns to the attention of the SJSA Referee Coordinator.
- ix. Coaches, Team Managers or Spectators are not permitted to, under any circumstances, approach a Match Official with the intent to dispute his/her decisions & or performance.

## **11. DISCIPLINE**

### **A. Misconduct & Offenses**

- i. Misconduct will be dealt with by the SJSA Executive.
- ii. All suspensions due to red cards will be managed by the SJSA Executive.
- iii. SJSA does not impose monetary sanctions for misconduct & red cards.
- iv. Serious misconduct may result in the removal of points or the suspension of a team official or spectator.

### **B. Minor & Serious Infringements**

- i. Red & yellow cards will be shown to players who commit minor or serious infringements during the match.
- ii. If a player is shown a red card in a match they must leave the field & the technical area immediately.
- iii. Sending-off offences will be dealt with according to the SJSA Discipline Policy.
- iv. Coaches & players are to be aware that being shown a second yellow card in the same match is a sending-off offence - R7, see below.
- v. SJSA follows the Football Victoria GDT for all Minor & Serious Infringement penalties.
- vi. Minor Infringements – Yellow Card
  - **Y1** Unsporting behaviour.
  - **Y2** Dissent by word or action.
  - **Y3** Persistent infringement of the Laws of the Game.
  - **Y4** Delaying the restart of play.
  - **Y5** Failure to respect the required distance when play is restarted with a corner kick, free kick or throw-in.

- **Y6** Enters or re-enters the field of play without the referee's permission.
- **Y7** Deliberately leaves the field of play without the referee's permission.

vii. Serious Infringements – Red Card Codes

- **R1** Serious foul play.
- **R2** Violent conduct.
- **R3** Spitting at an opponent or any other person.
- **R4** Denying the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his or her own penalty area).
- **R5** Denying an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick.
- **R6** Uses offensive or insulting or abusive language and/or gestures.
- **R7** Receiving a second caution in the same Match.

**C. Abuse, foul language and dissent**

- i. As part of an important step in developing a better environment for the game of football in Victoria AT ALL LEVELS match officials are being instructed to fully enforce the requirements of the Laws of the Game (FIFA) in respect to offensive, insulting or abusive language or gestures [LAW 12 Fouls & Misconduct - page 26 Laws of the Game].
- ii. Coaches & players should be aware that this is a serious infringement - R6, see above.

**D. Zero Abuse Tolerance Policy**

- i. The SJSA expects good sportsmanship & responsibility for one's own actions from all players.
- ii. The SJSA has adopted a Zero Abuse Tolerance which will be enforced by the SJSA including:
  - (a) Misconduct in the Technical areas.
  - (b) Abuse directed at Match Officials.
  - (c) Abuse directed at SJSA Officials.
  - (d) Abuse directed towards players or spectators.
  - (e) Racial vilification in any form.
  - (f) Abuse based on gender or sexual orientation.

**E. Social Media Policy**

- i. All players, coaches, team managers, match official, School/Club Delegates & SJSA Executive will abide by the SJSA Social Media Policy.
- ii. All substantiated breaches will be dealt with according to the policy.

## F. Code of Conduct

i. All players, coaches & team managers and spectators will abide by the SJSA Code of Conduct.

### (a) TEAM OFFICIALS

- Coaches & Team Managers who are found to be abusing the players, referees, opposition team officials or SJSA officials in any way may be asked to leave the grounds.
- A written warning may also be issued.
- Further breaches of the Code of Conduct by a team official after a written warning has been issued may result in a suspension or even expulsion from the association.

### (b) SPECTATORS

- Any spectator who is found to be abusing players, team officials, match officials or SJSA Officials in any way may be asked to leave the grounds.
- A written warning may also be issued.
- Further breaches of the Code of Conduct by a spectator after a written warning has been issued may result in a suspension or even a ban on attendance at SJSA matches.

### (c) PLAYERS

- Any registered player who is involved in off field breach of the Code of Conduct involving players, referees, team officials or SJSA officials may be asked to leave the grounds.
- A written warning may also be issued.
- Further breaches of the Code of Conduct by a team official after a written warning has been issued may result in a suspension or even expulsion from the association.

## 12. FIRST AID & SAFETY

### A. Player Injury

- i. The Laws of the Game state that the referee will decide, once the ball is no longer in play, whether a player requires first aid assistance.
- ii. No-one is permitted to enter the field until the referee has signalled for them to do so.
- iii. In the case of a serious injury, an ambulance must be called & the area must be cleared for ease of access
- iv. An SJSA Official must be notified in the event of all serious injuries

### B. Scene Safety

- i. If the field is not safe to enter, for whatever reason, spectators & coaching staff are not to enter the field until it has been declared safe by the referee or SJSA Officials.



**C. Blood Rule**

- i. The Match Official must ensure that any player who suffers an injury or wound which results in the loss of blood leaves the pitch immediately for the purpose of receiving medical attention and for the safety of other players.
- ii. The Match Official may allow the injured player to re-join the Competition Fixture only after the Match Official is satisfied that the injury or wound has been safely covered and contained.
- iii. If a player's uniform or attire has blood on it, the Match Official may require the player to change his or her attire before re-joining the Competition Fixture.
- iv. If the injured player is required to change his or her uniform, and a shirt displaying the same number as the original shirt is unavailable, the Match Official may allow the player to wear an alternative numbered, or blank, playing shirt.

**D. Return to play following a serious injury**

- i. Any player who sustains a serious injury will be required to provide medical clearance confirming that he/she is fit to resume play.

**E. Medical Condition Alerts**

- i. Asthma
  - a) Players who have an asthma plan must provide a copy of that plan to their School/Club Delegate
  - b) A copy must also be provided to the SJSA Secretary
- ii. Anaphylaxis
  - a) Players who have an allergy requiring the use of an Epi-pen must provide a copy of their management plan to their School/Club Delegate
  - b) A copy must also be provided to the SJSA Secretary
- iii. Other Conditions
  - a) Players with other medical conditions such as Type 1 Diabetes or Heart conditions must alert their School/Club Delegate
  - b) The SJSA Secretary must be alerted to the medical condition

**F. Insurance**

- i. Players are covered by insurance while training and playing sanctioned games through the GCS Insurance Policy.
- ii. Claim forms and full details are available through the SJSA Secretary. Please note that in the event of a player injury, insurance claims must be lodged within 30 days of the injury.
- iii. A copy of the insurance policy is available at registration, or through the SJSA Secretary.

### 13. COMPLAINTS

- i. All complaints regarding any incident on game day must be submitted in writing (email preferably).
- ii. This includes referee issues, game day behaviour.
- iii. All complaints will be dealt with by the SJSA Executive.

### 14. GOALS

#### A. Full Size & Under 12 Pitches

- i. The goals (which the nets remain on) will be set in place up by the SJSA on all pitches.
- ii. The nets will be inspected by the central referee prior to the commencement of each match.
- iii. The winning team of the last match played on each field will be responsible for rolling the goals off the pitch & back to their storage position.
- iv. The nets **ARE NOT** to be removed from the goals.
- v. If the goals are not returned to the correct storage position & locked against the fence by the winning team points for that game **WILL NOT BE AWARDED.**
- vi. In the event of a draw each team will be responsible for putting away one goal. If the goals are not rolled & locked against the fence points **WILL NOT BE AWARDED** for that match.
- vii. The Central Referee will inform the Coach or Team Manager of both teams when the last match of the day is being played & will indicate where the goals are to be returned to.

#### B. Under 10 Pitches

- i. The goals (which the nets remain on) will be set in place by the SJSA on all pitches.
- ii. The goals will be removed off the pitch & returned to their storage position by the last team playing on the pitch.

#### C. Under 8 Pitches

- i. The duty school/club will assist in the placement of the goals.
- ii. The goals will be secured by the SJSA.
- iii. The goals will be removed off the pitch & returned to their storage position by the last team playing on the pitch.

#### D. Kinderoos, Under 6 & Under 7 Pitches

- i. The duty school/club will assist the SJSA in the placement & securing of the pop-up goals.
- ii. The goals will be removed off the pitch & returned to their storage position by the duty school/club.

## **15. GAME ATTIRE**

### **A. Shin Guards**

- i. Shin guards must be worn at all times during the game.
- ii. Any player who is not wearing shin guards will not be permitted to take to the field - there will be no exceptions.

### **B. Footwear**

- i. Footwear must be worn at all times.

### **C. Playing Strip**

- i. Matching uniform must be worn by all players in a team, except the Goal Keeper.
- ii. Goal keepers must wear colours that distinguish him from other players.
- iii. Shirts must have sleeves.
- iv. Shirt numbers are mandatory for Under 12, Under 15 Boys, Open Girls & Senior Boys.
- v. Every player must have their own shirt -shirts are not permitted to be swapped during the match.
- vi. If more than one player plays the position of Goal Keeper during the match, each player must have their own shirt number when they are not playing in the position of Goal Keeper.

### **D. Under Garments**

- i. Players will be permitted to wear under garments such as skins.
- ii. Under garments worn under shorts may be flesh coloured, black or the same colour as the shorts.
- iii. Under garments worn under shirts must match the predominant shirt colour or be flesh coloured if they have long sleeves.
- iv. Hoodies are **NOT** permitted to be worn as an under garment.

### **E. Jewellery**

- i. Jewellery of any kind is not permitted to be worn on the pitch.
- ii. Piercings must be removed; they are not permitted to be taped.

### **F. Gloves**

- i. Gloves may be worn on very cold days.
- ii. Gloves be black & close fitting.

### **G. Hats**

- i. Hats are only permitted to be worn by the Goal Keeper.
- ii. Hijabs may be worn but must not be adorned with any jewels.

## 16. TECHNICAL AREA

### A. Matches in which FIFA & Modified Under 12 rules apply

- i. A technical area for each team will be marked on each ground.
- ii. Only Coaches, Assistant Coaches, Team Managers & players are permitted to be in the technical area.
- iii. Only one Assistant Coach is permitted to be in the technical area.
- iv. Spectators are to remain behind or to the side of the technical area.
- v. Spectators are to stand 1.5meters from the side line; THERE WILL BE NO EXCEPTIONS. This is to ensure lines referees have an unimpaired view of the line & field.
- vi. Coaches are to remain in the technical area through out the game unless making an interchange, giving a player a drink or attending to an injured player.
- vii. Coaches are **not** permitted to walk up & down the sideline.

### B. Matches in which Mini Roos Game rules apply

- i. Technical areas will not be marked for Mini Roos matches.
- ii. Coaches are not permitted on the field unless attending to an injured player
- iii. Coaches are **not** permitted to walk up & down the sideline.
- iv. Teams are encouraged to set up on one side of the centreline & treat this area as a pseudo technical area.
- v. Spectators are to stand back from the sideline to prevent injury to any player or spectator if a player overruns the pitch area.

## 17. MATCH RECORDS

### A. Mini Roos Matches

- i. Match records are not required for Mini Roos matches.

### B. FIFA & Modified Under 12 Matches

- i. Team lists sheets must be presented to central referee BEFORE the match
- ii. The match will not commence until both team lists have been submitted to the central referee.
- iii. Match Records can be downloaded from the SJSA website  
It is the responsibility of each individual team to provide a match record for every match.
- iv. Players may be added to the team sheet at half-time but the sheet MUST be returned to the central referee prior to the commencement of the second half.
- v. Team list sheets must contain all players' full name & shirt number.

- vi. If more than one player will be playing goal keeper, all players who will be playing keeper must be clearly indicated & must have an individual shirt number as well as the keeper's number.
- vii. Team list sheets will be checked against team entries submitted to SJSA for the season.
- viii. If the starting time of the match is delayed due to team sheet submission the length of the match will be cut short accordingly.

## **18. MATCH RESULTS**

### **A. Mini Roos Matches**

- i. Match results or any match records are not maintained for any Mini Roos match.

### **B. FIFA & Modified Under 12 Matches**

- i. The match result & team sheet will be lodged by the central referee.
- ii. Match results will be entered onto Sports TG by SJSA.

## **19. GOLDEN BOOT AWARD**

- i. A Golden Boot Award will be presented to the player who has scored the most goals throughout the season in division for Under 12, Under 15 Boys, Open Girls & Senior Boys.
- ii. The Finals Series will not count in the Golden Boot Count.
- iii. Golden Boot Awards will be presented at the SJSA Presentation Night.

## **20. BEST & FAIREST AWARD**

- i. Best player votes will be awarded by the referees for every match in each division for Under 12, Under 15 Boys, Open Girls & Senior Boys.
- ii. The Finals Series will not count in the Golden Boot Count.
- iv. Best & Fairest Awards will be presented at the SJSA Presentation Night.
- iii. Individual schools/clubs are also most welcome to administer their own vote count during the season.

## **21. SJSA CANTEEN**

- i. The canteen at the Small Pavilion at the Sports Precinct will be exclusively managed by the SJSA executive.
- ii. Each week the SJSA will be supported by a duty school(s) / club(s).
- iii. All profits will be returned to the SJSA.

## 22. DUTY SCHOOL/CLUB

- i. All schools/clubs will be rostered as the duty school/club during the season.
- ii. Being rostered as the duty school/club is not optional; all schools/clubs will be required to provide support to the SJSA Executive during the season.
- iii. Any School or Club that fails to fulfil their duty requirement may be penalized – such penalties will be at the discretion of the SJSA Executive.
- iv. Duties will include ground set up & pack up & assisting in the canteen/BBQ.

### A. Ground Set Up:

- i. Setting goals for U8's in place (they will be secured by SJSA)
- ii. Setting pop-up goals for U5, U6 & U7
- iii. Setting out corner flags
- iv. Setting up SJSA gazebos
- v. Setting up BBQ

### B. Ground Pack Up:

- i. Pack-up of pop-up goals & return them to the store room
- ii. Remove U8 goals from pitch & return to their storage area
- iii. Remove U10 goals from pitch & return to their storage area
- iv. Pack-up of BBQ & return to store room
- v. Pack-up of gazebos & return to store room
- vi. Rubbish Collection

### C. Canteen/BBQ:

- i. Assist with food preparation & cooking
- ii. Assist with counter sales
- iii. Assist with cleaning & pack-up

## 23. TEAM MARSHALS

- i. Each team is to provide an official who will ensure that all spectators remain in allocated areas & that there no offensive behaviour from spectators.
- ii. The team marshal must be an adult over the age of 21.
- iii. The team marshal is **not** permitted to be in the technical area.
- iv. The team marshal will wear a fluorescent jacket to enable them to be easily identified during the match.

- v. Matches will not commence if there is no team marshal.
- vi. The team marshal will be approached by an SJSA official if there is a problem with a spectator associated with the team.

#### **24. SMOKING**

- i. It is prohibited to smoke within the confines of the field of play
- ii. Smoking must be confined to permitted areas
- iii. SJSA adheres to State Legislation regarding smoking laws

#### **25. ALCOHOL & ADDICTIVE & ILLICIT SUBSTANCES**

- i. It is prohibited for alcohol to be consumed anywhere in the Sporting Precinct where SJSA junior matches are in progress
- ii. Parents, Spectators, School or Club Officials & SJSA Executive are not permitted to be at the venue while under the influence of alcohol.
- iii. Parents, Spectators, School or Club Officials & SJSA Executive are not permitted to be at the venue while under the influence of

#### **26. SJSA OFFICIALS**

- i. SJSA officials will be onsite at McEwen Reserve every match day throughout the season.
- ii. For any issues SJSA Officials can be contacted on the following numbers at any time throughout the day:
  - Peter Hill: 0490012103
  - Karen Hocking: 0490147050
  - Natalie Damore: (Canteen & Duty Day) 0412355713

#### **27. UPDATING OF RULES & REGULATIONS**

- i. SJSA reserves the right to amend the Rules & Regulations from time to time as seen fit.